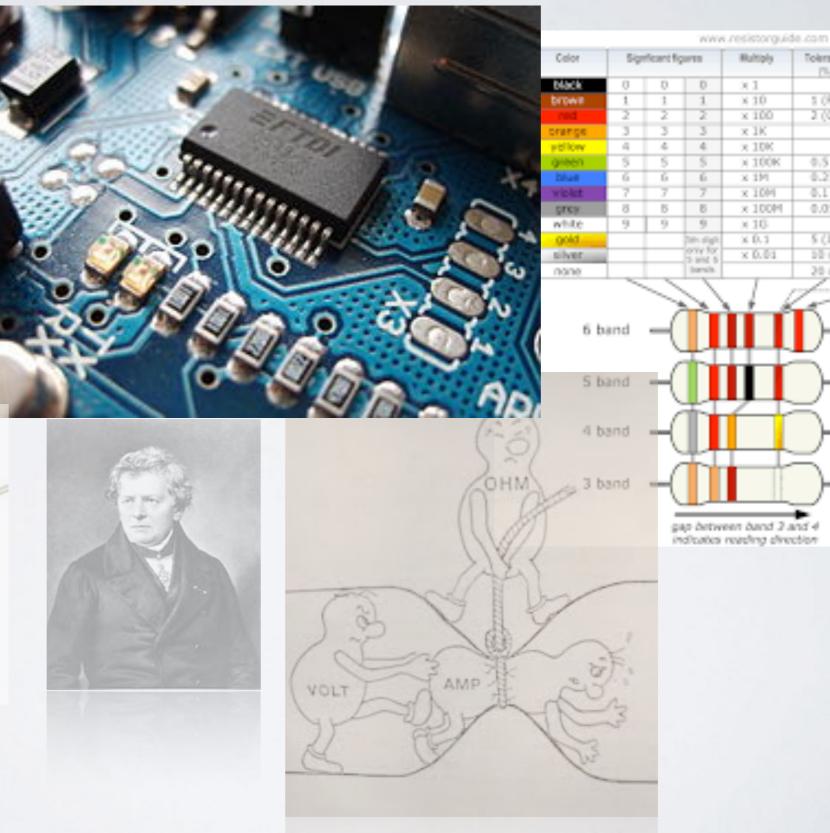
# **Introduction to Electronics** Artscience BA1 2019-2020



Bultiply

× 1.

 $\times 10$ 

× 100

 $\times 1K$ 

 $\times 10K$ 

× 100K

 $\times 1M$ 

× 16

 $\times 0.1$ 

 $\times 0.01$ 

× 10H

× 100M

Tolerance

74

1.0F)

2(G)

0.5 (0)

0.25 (C

0.1(0)

5.015

10 (8)

20 (M)

0.05 (A)

Temp. Ceeff.

(comb)

250 (U)

100 (5)

50 (R)

15 (P)

25 (Q)

20 (2)

10(2)

5 (M)

100

⇒ 3.21kQ 1% 50ppn

- 5210 1%

= 82kΩ 5%

330Ω 20%

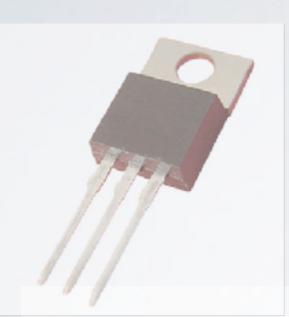
Fail F

174

٥.

0.0

0.0





#### My name: Lex van den Broek Head of the Electronics Workshop. Teacher introduction to Electronics.



http://ewp.koncon.nl

#### **Borrowing of electronic equipment**

(recorders, microphones, interfaces, amplifiers, cables, speakers, ...)

#### Maintenance of all electronic studio's

(Sonology, ArtofSound, Composition studio's ...)

#### **Technical advice**

(repairs, electronic problem solving, ...)

#### **Electronic development, guiding (exam) projects,**

(electronic design, prototyping, building, documenting ...)

#### Place for working on your own project

(building, testing and measuring your own electronics with expert help and good tools...)

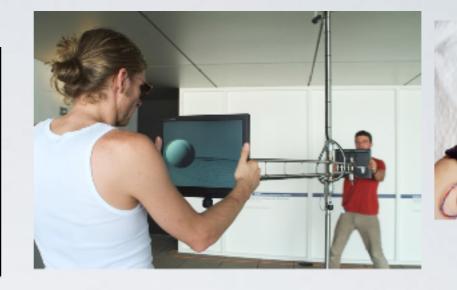
#### Sound reinforcement for all concerts within the Conservatory

(PA, digital mixing, stage, ...)

# Some project examples:

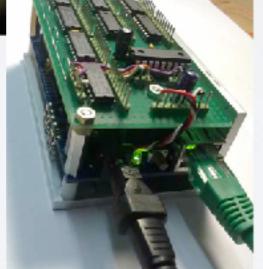


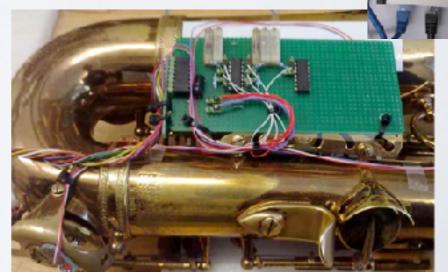


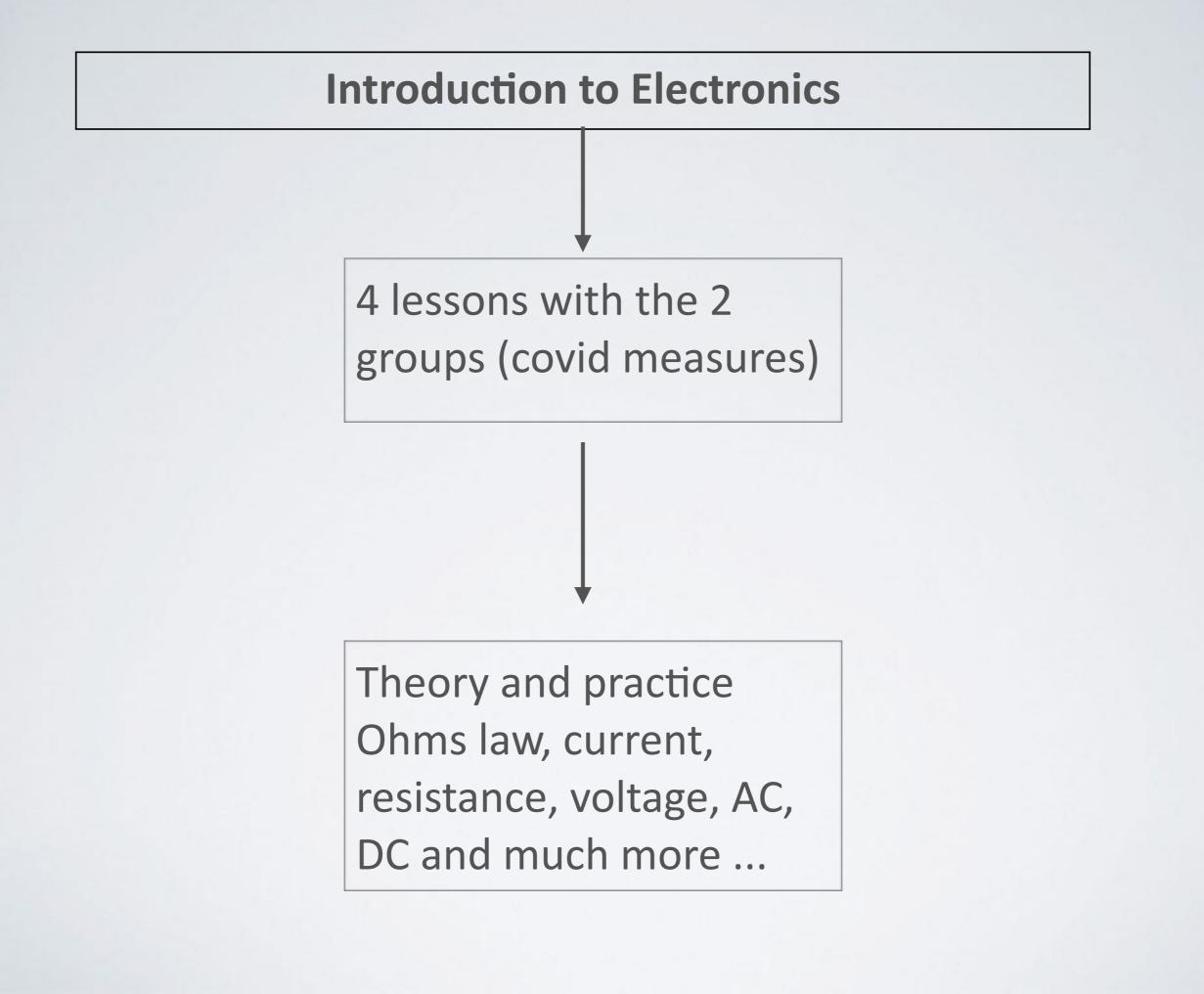




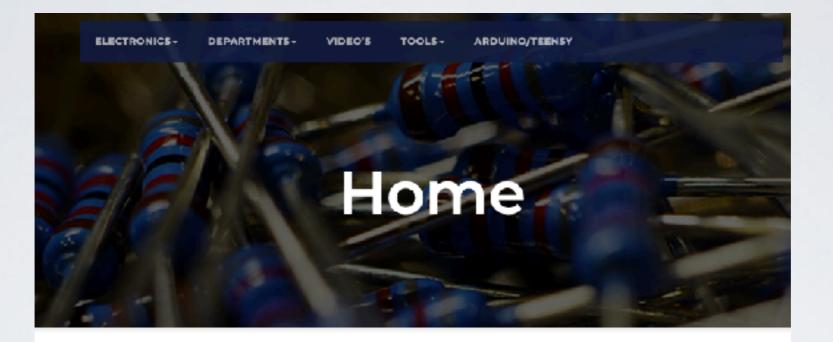








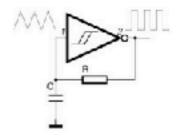
#### **Introduction to Electronics**



#### Introduction to Electronics Music Technology Sound Reinforcement



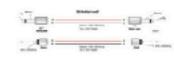
Search



#### Welcomel

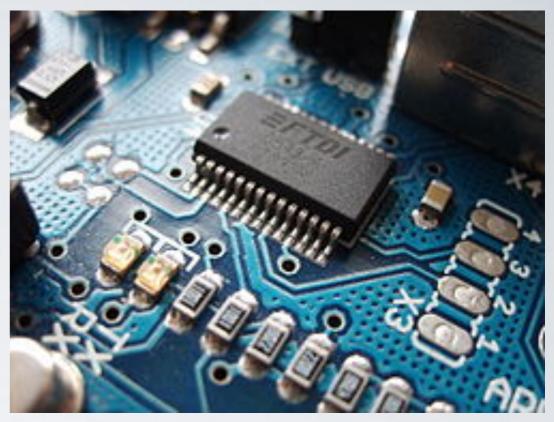
This website is the lending-zone for content of multiple lessons within the Boyal Conservatory in Den Haag. The departments Sonology, ArtofSound, and ArtScience all have subjects that relate to Electronics and technology used in Art and Music. The content will be created by multiple teachers from the different departments. On this website you will find mostly theory but also practical examples that are a guideline for the lessons.





#### https://electronics.koncon.nl

# What is electronics: (Wikipedia)



Electronics deals with <u>electrical circuits</u> that involve <u>active</u> <u>electrical components</u> such as <u>vacuum tubes</u>, <u>transistors</u>, <u>diodes</u> and <u>integrated circuits</u>, and associated passive interconnection technologies. The <u>nonlinear</u> behaviour of active components and their ability to control electron flows makes amplification of weak signals possible and electronics is widely used in <u>information processing</u>,<u>telecommunications</u>, and <u>signal processing</u>.....

#### Some great names:



Georg Ohm (Ohm's law)

### Marconi (Radio invention)





#### Gustav Kirchoff (Kirchoffs law)

Thevenin (Thevenin's theorem)

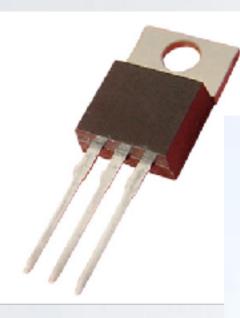
## 1906 Invention of the vacuum tube :



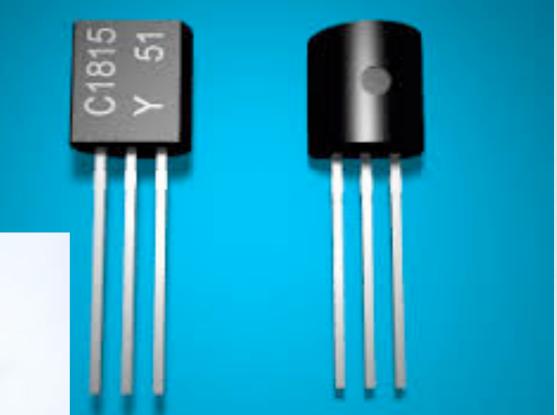
1906 Invention of the vacuum tube



1925-1948 The transistor was invented

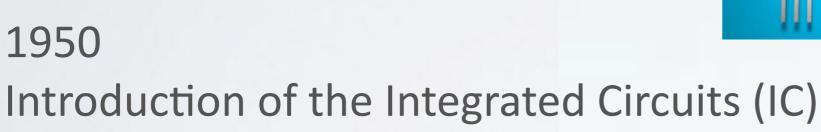




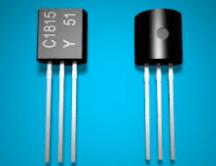


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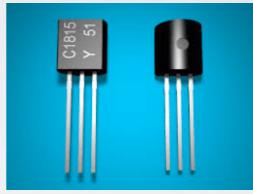
Introduction of the Integrated Circuits (IC)

#### Now:

about 2.300.000.000 transistors are placed onboard of one 8 core Xeon processor!





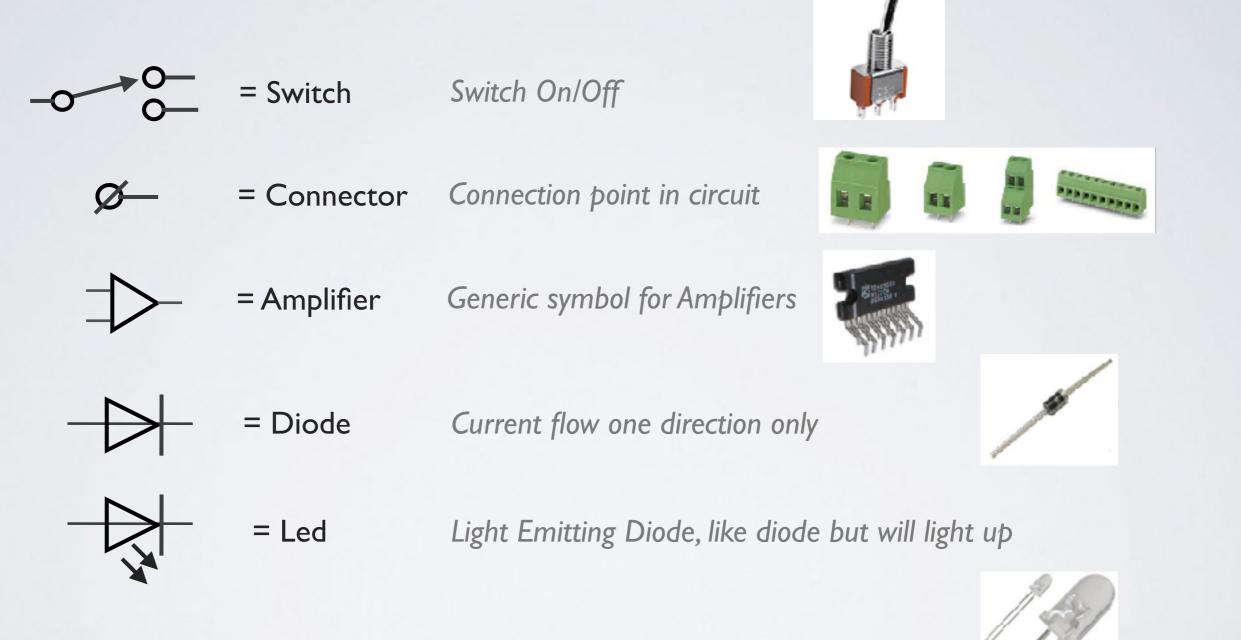




### Basic components and symbols (european):

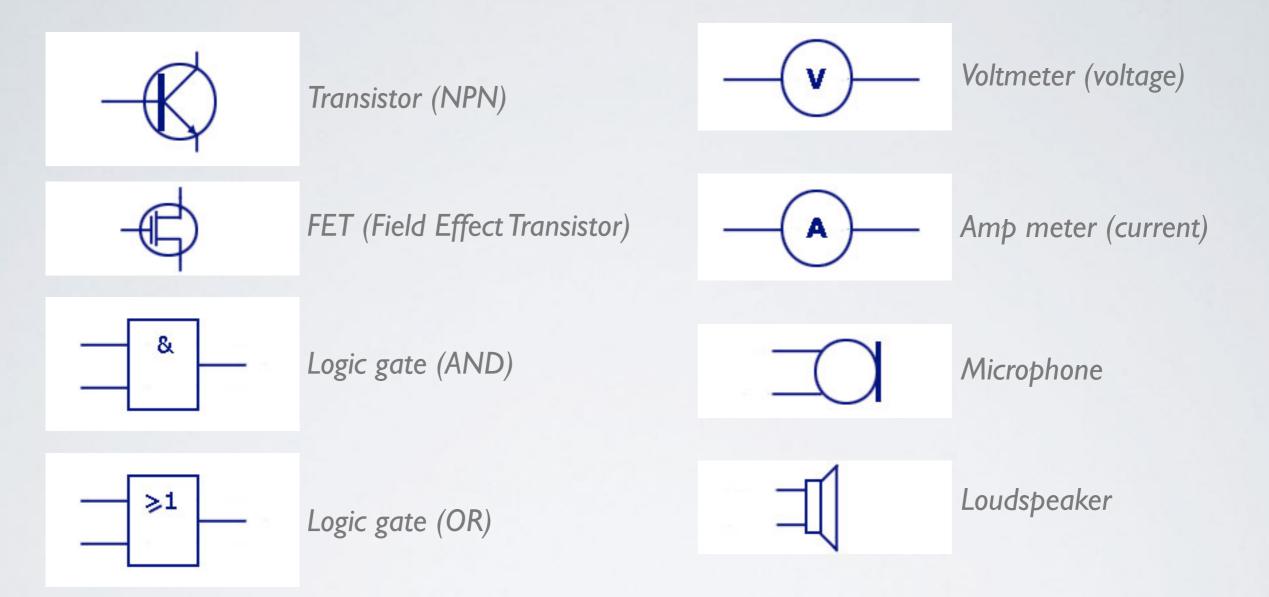


Basic components and symbols (european):



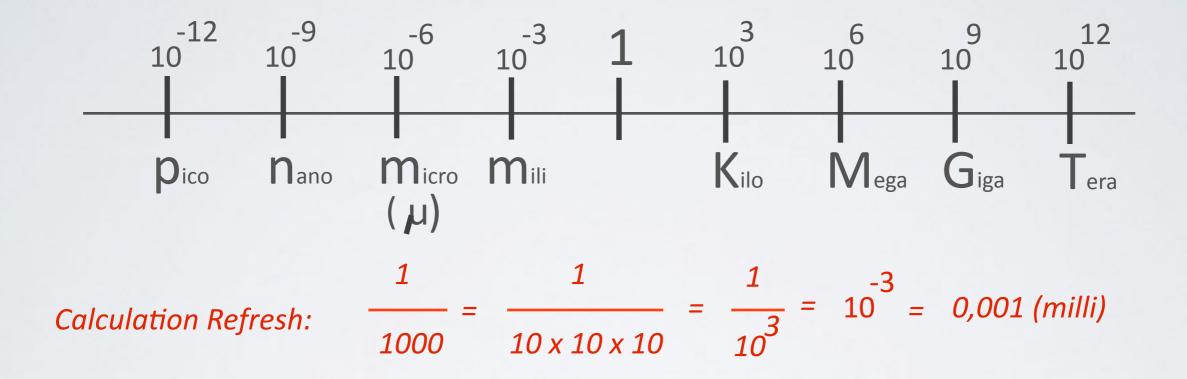
http://www.circuitstoday.com/electronic-circuit-symbols

Basic components and symbols (european):



http://www.circuitstoday.com/electronic-circuit-symbols

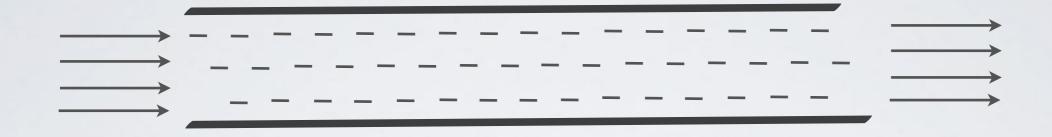
# Unity line (engineering values)



# http://htwins.net/scale2/

# Around $6.242 \times 10^{18}$ electrons passing a given point

each second, equals one ampere (=1A)

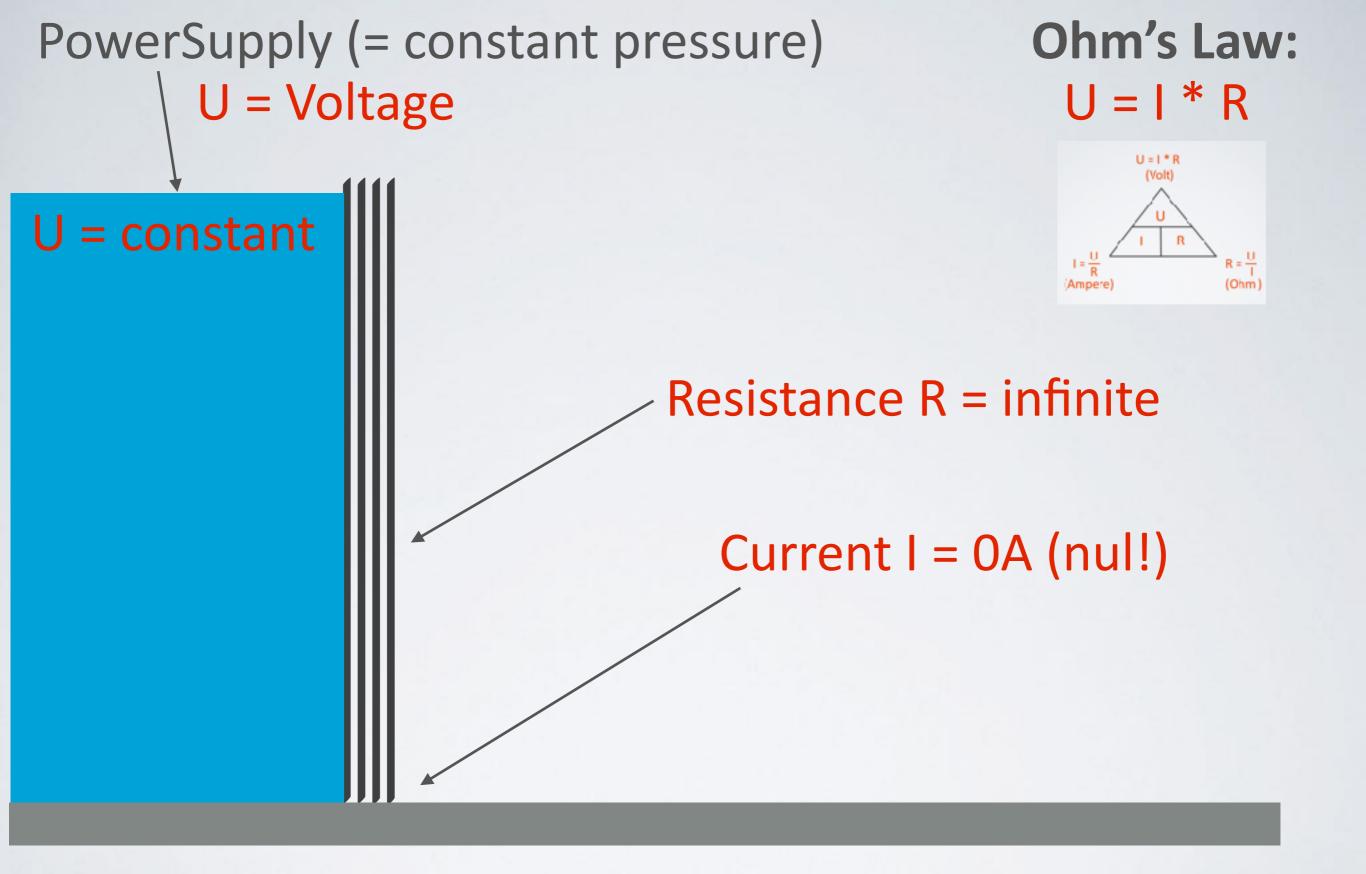


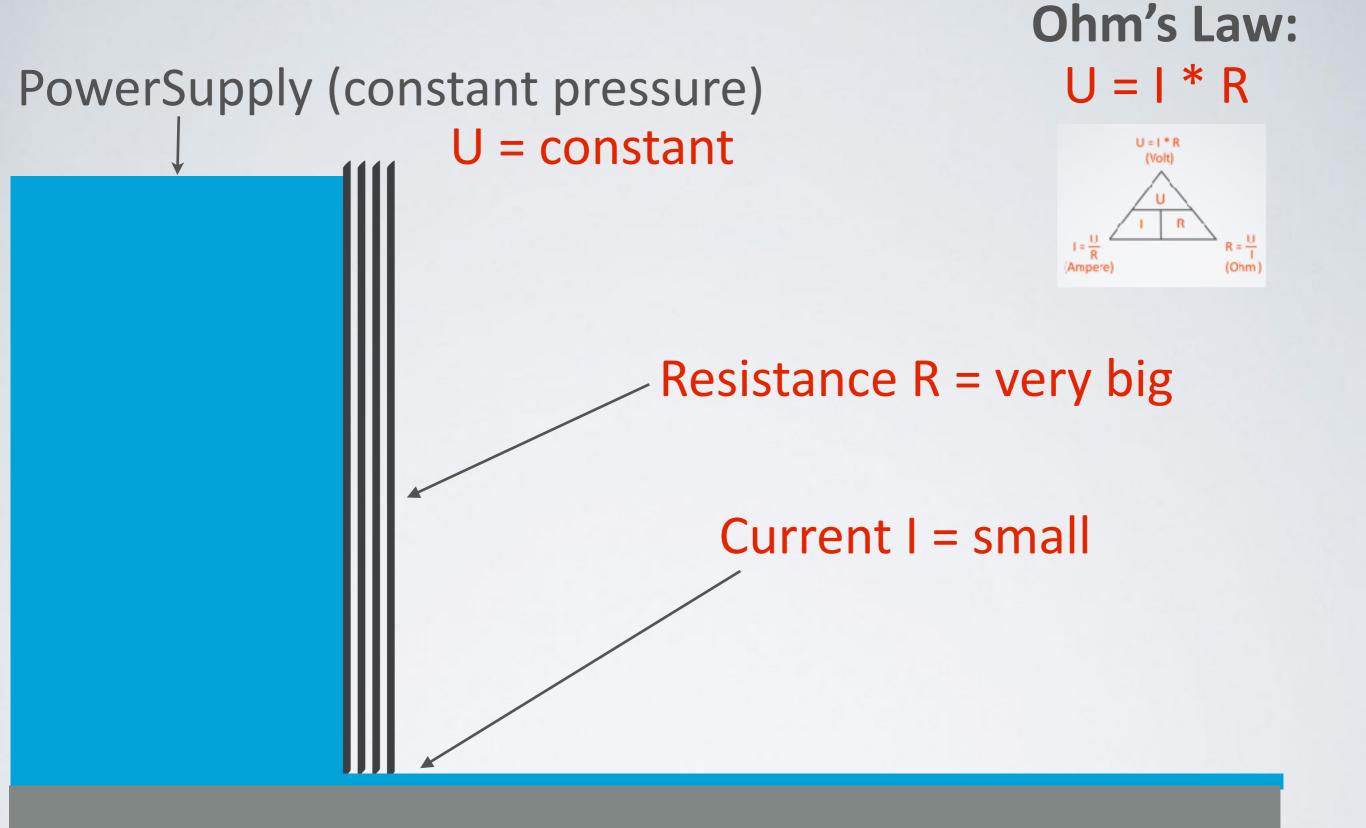
With voltage and current is like water: the less resistance, the more current (with a constant pressure/voltage). The higher the voltage, the higher the current at a given resistance.

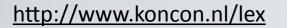
Ohm's law!

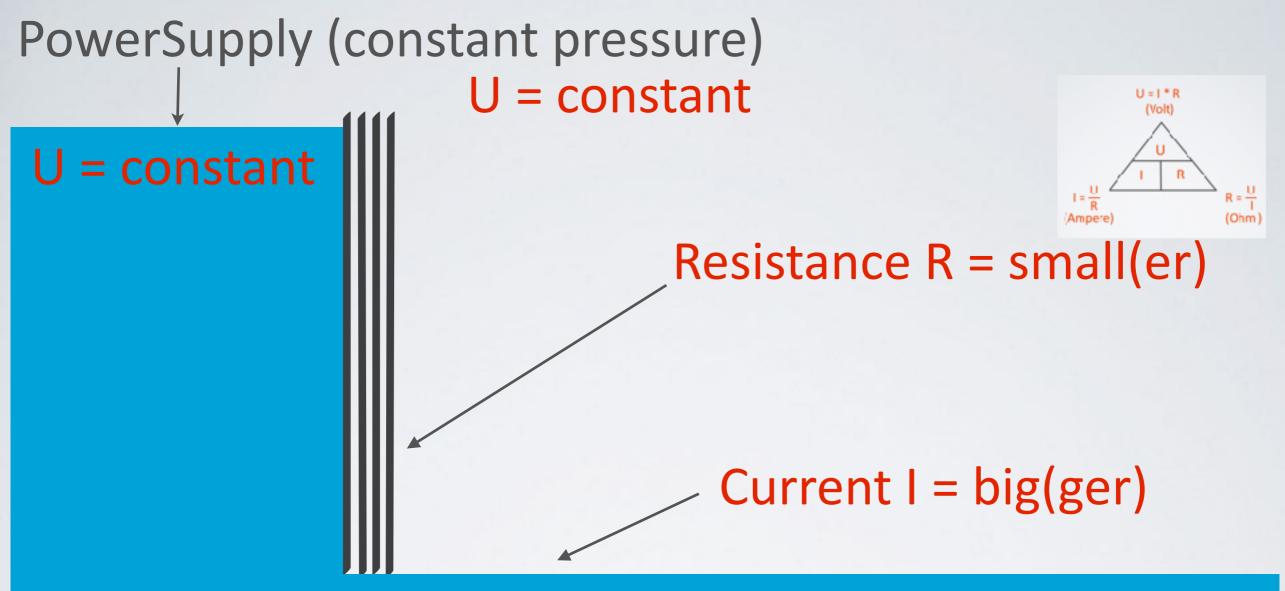


U = I \* R(Volt) AMP VOLT R R R (Ampere) (Ohm)









PowerSupply (constant pressure)



# fuse is blown!

R=0



#### **Introduction to Electronics**

Let's start experimenting:

